# Semi-tensor Product of Matrices and Its Applications

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# **Outline of Presentation**



- **2** Analysis and Control of Boolean Network
- Application to Continuous Dynamic Systems
- Application to Math and Physics



# I. Semi-tensor Product of Matrices

$$A_{m \times n} \times B_{p \times q} = ?$$

**Definition 1.1** Let  $A \in \mathcal{M}_{m \times n}$  and  $B \in \mathcal{M}_{p \times q}$ . Denote

 $t := \operatorname{lcm}(n, p).$ 

Then we define the semi-tensor product (STP) of *A* and *B* as

$$A \ltimes B := (A \otimes I_{t/n}) (B \otimes I_{t/p}) \in \mathcal{M}_{(mt/n) \times (qt/p)}.$$
(1)

#### Some Basic Comments

- When n = p, A ⋉ B = AB. So the STP is a generalization of conventional matrix product.
- When n = rp, denote it by A ≻<sub>r</sub> B; when rn = p, denote it by A ≺<sub>r</sub> B. These two cases are called the multi-dimensional case, which is particularly important in applications.
- STP keeps almost all the major properties of the conventional matrix product unchanged.

# Read Examples

# Example 1.2

1. Let 
$$X = \begin{bmatrix} 1 & 2 & 3 & -1 \end{bmatrix}$$
 and  $Y = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ . Then  
 $X \ltimes Y = \begin{bmatrix} 1 & 2 \end{bmatrix} \cdot 1 + \begin{bmatrix} 3 & -1 \end{bmatrix} \cdot 2 = \begin{bmatrix} 7 & 0 \end{bmatrix}$ .  
2. Let  $X = \begin{bmatrix} -1 & 2 & 1 & -1 & 2 & 3 \end{bmatrix}^T$  and  $Y = \begin{bmatrix} 1 & 2 & -2 \end{bmatrix}$ .  
Then  
 $X \ltimes Y = \begin{bmatrix} -1 \\ 2 \end{bmatrix} \cdot 1 + \begin{bmatrix} 1 \\ -1 \end{bmatrix} \cdot 2 + \begin{bmatrix} 2 \\ 3 \end{bmatrix} \cdot (-2) = \begin{bmatrix} -3 \\ -6 \end{bmatrix}$ .

# Example 1.2 (Continued)

3. Let

$$A = \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 3 & 1 & 2 \\ 3 & 2 & 1 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 1 & -2 \\ 2 & -1 \end{bmatrix}.$$

Then

$$A \ltimes B = \begin{bmatrix} (1 \ 2 \ 1 \ 1) \begin{pmatrix} 1 \\ 2 \end{pmatrix} & (1 \ 2 \ 1 \ 1) \begin{pmatrix} -2 \\ -1 \end{pmatrix} \\ (2 \ 3 \ 1 \ 2) \begin{pmatrix} 1 \\ 2 \end{pmatrix} & (2 \ 3 \ 1 \ 2) \begin{pmatrix} -2 \\ -1 \end{pmatrix} \\ (3 \ 2 \ 1 \ 0) \begin{pmatrix} 1 \\ 2 \end{pmatrix} & (3 \ 2 \ 1 \ 0) \begin{pmatrix} -2 \\ -1 \end{pmatrix} \\ (3 \ 2 \ 1 \ 0) \begin{pmatrix} -2 \\ -1 \end{pmatrix} \end{bmatrix}$$
$$= \begin{bmatrix} 3 \ 4 \ -3 \ -5 \\ 4 \ 7 \ -5 \ -8 \\ 5 \ 2 \ -7 \ -4 \end{bmatrix}.$$

### Insight Meaning

Let  $A \in \mathcal{M}_{m \times n}$ . Consider a bilinear form

$$P(x, y) = x^T A y.$$
<sup>(2)</sup>

Set (Row Stacking Form)

$$V_r(A) = (a_{11}, \cdots, a_{1n}, \cdots, a_{m1}, \cdots, a_{mn}).$$

Then

$$P(x, y) = V_r(A) \ltimes x \ltimes y.$$
(3)

K can search pointer mechanically!

# Multilinear Mapping

$$P: \mathbb{R}^m \times \mathbb{R}^n \times \mathbb{R}^s \to \mathbb{R}.$$

(? Cubic Matrix)

$$P(\delta_m^i, \delta_n^j, \delta_s^k) := r_{i,j,k}, i = 1, \cdots, m; j = 1, \cdots, n; k = 1, \cdots, s.$$

Define

$$M_P = [r_{111}, \cdots, r_{1,1,s} \cdots r_{mn1}, \cdots, r_{mns}].$$

Then

$$P(x, y, z) = M_P \ltimes x \ltimes y \ltimes z.$$
(4)

It is available for general multilinear mappings.

#### **Properties**

# Proposition 1.3

• (Distributive rule)

$$A \ltimes (\alpha B + \beta C) = \alpha A \ltimes B + \beta A \ltimes C; (\alpha B + \beta C) \ltimes A = \alpha B \ltimes A + \beta C \ltimes A, \quad \alpha, \beta \in \mathbb{R}.$$
 (5)

(Associative rule)

$$A \ltimes (B \ltimes C) = (A \ltimes B) \ltimes C.$$
 (6)

# Proposition 1.4 • $(A \ltimes B)^T = B^T \ltimes A^T.$ (7) • Assume both *A* and *B* are invertible. Then $(A \ltimes B)^{-1} = B^{-1} \ltimes A^{-1}.$ (8)



#### Remarks

• Let  $\xi \in \mathbb{R}^n$  be a column (row). Then

$$\xi^k := \underbrace{\xi \ltimes \cdots \ltimes \xi}_k.$$

• Let  $A \in \mathcal{M}_{m \times n}$  and m | n or n | m. Then

$$A^k := \underbrace{A \ltimes \cdots \ltimes A}_k.$$

 In Boolean algebra, all matrices A ∈ M<sub>m×n</sub>, where m = 2<sup>p</sup> and n = 2<sup>q</sup> (or for k-valued case: m = k<sup>p</sup> and n = k<sup>q</sup>), which is the multiple dimensional case.

### Swap Matrix

# **Definition 1.6**

A swap matrix,  $W_{[m,n]}$  is an  $mn \times mn$  matrix constructed in the following way: label its columns by  $(11, 12, \dots, 1n, \dots, m1, m2, \dots, mn)$  and its rows by  $(11, 21, \dots, m1, \dots, 1n, 2n, \dots, mn)$ . Then its element in the position ((I, J), (i, j)) is assigned as

$$w_{(IJ),(ij)} = \delta_{i,j}^{I,J} = \begin{cases} 1, & I = i \text{ and } J = j, \\ 0, & \text{otherwise.} \end{cases}$$
(11)

When m = n we briefly denote  $W_{[n]} := W_{[n,n]}$ .

#### ISS Example

# Example 1.7

Let m = 2 and n = 3, the swap matrix  $W_{[2,3]}$  is constructed as



#### **Properties**

# Proposition 1.8

• Let  $X \in \mathbb{R}^m$  and  $Y \in \mathbb{R}^n$  be two columns. Then

$$W_{[m,n]} \ltimes X \ltimes Y = Y \ltimes X, \quad W_{[n,m]} \ltimes Y \ltimes X = X \ltimes Y.$$
 (12)

• Let  $A \in \mathcal{M}_{m \times n}$ . Then

$$W_{[m,n]}V_r(A) = V_c(A), \quad W_{[n,m]}V_c(A) = V_r(A).$$
 (13)

• Let  $X_i \in \mathbb{R}^{n_i}$ ,  $i = 1, \cdots, m$ . Then

$$\begin{pmatrix} I_{n_1+\dots+n_{k-1}} \otimes W_{[n_k,n_{k+1}]} \otimes I_{n_{k+2}+\dots+n_m} \end{pmatrix} \\ X_1 \ltimes \dots \ltimes X_k \ltimes X_{k+1} \ltimes \dots \ltimes X_m \\ = X_1 \ltimes \dots \ltimes X_{k+1} \ltimes X_k \ltimes \dots \ltimes X_m.$$
 (14)

### Properties

# **Proposition 1.9**

# • The swap matrix is an orthogonal matrix as

$$W_{[m,n]}^T = W_{[m,n]}^{-1} = W_{[n,m]}.$$
 (15)

$$W_{[m,n]} = \begin{pmatrix} \delta_n^1 \ltimes \delta_m^1 & \cdots & \delta_n^n \ltimes \delta_m^1 & \cdots & \cdots & \delta_n^n \ltimes \delta_m^m \end{pmatrix},$$
(16)

where  $\delta_n^i$  is the *i*th column of  $I_n$ .

# IS "×" VS "⋉"

	CP ×	STP 🛛
Property	Similar	Similar
Applicability	linear, bilinear	multilinear
Commutativity	No	Pseudo-Commutative





# **II. Boolean Network**

Kaffman: for cellular networks, gene regulatory networks, etc.

Network Graph



Figure 1: A Boolean network

Network Dynamics

$$\begin{cases} A(t+1) = B(t) \land C(t) \\ B(t+1) = \neg A(t) \\ C(t+1) = B(t) \lor C(t) \end{cases}$$
(17)

# **Boolean Control Network**

Retwork Graph



Figure 2: A Boolean control network

Network Dynamics

Its logical equation is

$$\begin{cases}
A(t+1) = B(t) \land u_1(t) \\
B(t+1) = C(t) \lor u_2(t) \\
C(t+1) = A(t) \\
y(t) = \neg C(t)
\end{cases}$$
(18)

# Dynamics of Boolean Network

$$\begin{cases} x_1(t+1) = f_1(x_1(t), \cdots, x_n(t)) \\ \vdots \\ x_n(t+1) = f_n(x_1(t), \cdots, x_n(t)), \quad x_i \in \mathcal{D}, \end{cases}$$
(19)

where

 $\mathcal{D} := \{0,1\}.$ 

# Dynamics of Boolean Control Network

$$\begin{cases} x_1(t+1) = f_1(x_1(t), \cdots, x_n(t), u_1(t), \cdots, u_m(t)) \\ \vdots \\ x_n(t+1) = f_n(x_1(t), \cdots, x_n(t), u_1(t), \cdots, u_m(t)), \\ y_j(t) = h_j(x(t)), \quad j = 1, \cdots, p, \end{cases}$$
(20)

where  $x_i, u_i, y_i \in \mathcal{D}$ .

### Some Notations

• 
$$\mathcal{D} = \{0 \sim \mathsf{False}, 1 \sim \mathsf{True}\};$$

• 
$$\mathbf{1}_k := (\underbrace{1 \ 1 \ \cdots \ 1}_k)^T;$$

•  $\delta_n^i$ : the *i*-th column of  $I_n$ ;

• 
$$\Delta_n := \{\delta_n^i | i = 1, \cdots, n\}, \Delta := D_2;$$

• A matrix  $L \in \mathcal{M}_{n \times r}$  is called a logical matrix if

$$\operatorname{Col}(L) \subset \Delta_n.$$

Denote by  $\mathcal{L}_{n \times r}$  the set of  $n \times r$  logical matrices. • Let  $L = [\delta_n^{i_1}, \delta_n^{i_2}, \cdots, \delta_n^{i_r}] \in \mathcal{L}_{n \times r}$ . Briefly,

$$L=\delta_n[i_1,i_2,\cdots,i_r].$$

Rev Vector Form of Logical Mapping

$$1 \sim \delta_2^1, \ 0 \sim \delta_2^2 \ \Rightarrow \ \mathcal{D} \sim \Delta.$$

• Logical function:

$$f: \mathcal{D}^n \to \mathcal{D} \Rightarrow \Delta^n \to \Delta;$$

Logical mapping:

$$F: \mathcal{D}^n \to \mathcal{D}^m \Rightarrow \Delta^n \to \Delta^m.$$

The later function (mapping) is called the vector form.

# Structure Matrix (1)

#### Theorem 2.1

Let  $y = f(x_1, \dots, x_n) : \Delta^n \to \Delta$ . Then there exists unique  $M_f \in \mathcal{L}_{2 \times 2^n}$  such that

$$y = M_f x$$
, where  $x = \ltimes_{i=1}^n x_i$ . (21)

#### **Definition 2.2**

The  $M_f$  is called the **structure matrix** of f.

# Structure Matrix (2)

# **Theorem 2.3**

Let  $F: \Delta^n \to \Delta^k$  be defined by

$$y_i = f_i(x_1, \cdots, x_n).$$

Then there exists unique  $M_F \in \mathcal{L}_{2^k \times 2^n}$  such that

$$y = M_F x, \tag{22}$$

where

$$x = \ltimes_{i=1}^{n} x_i; \qquad y = \ltimes_{i=1}^{k} y_i.$$

#### **Definition 2.4**

The  $M_F$  is called the structure matrix of F.

#### Structure Matrices of Logical Operators

Table 1: Structure Matrices of Logical Operators

<b>_</b>	$M_n$	$\delta_2[2 \ 1]$
$\vee$	$M_d$	$\delta_2[1 \ 1 \ 1 \ 2]$
$\land$	$M_c$	$\delta_2[1\ 2\ 2\ 2]$
$\rightarrow$	$M_i$	$\delta_2[1\ 2\ 1\ 1]$
$\leftrightarrow$	$M_e$	$\delta_2[1\ 2\ 2\ 1]$
V	$M_p$	$\delta_2[2\ 1\ 1\ 2]$

#### Matrix Expression of Subspace

- State Space:  $\mathcal{X} = F_{\ell}(x_1, \cdots, x_n)$
- Subspace:  $\mathcal{V} = F_{\ell}(y_1, \cdots, y_k), y_i \in \mathcal{X}$  is described by

$$y_i = f_i(x_1, \cdots, x_n), \quad i = 1, \cdots, k.$$

• Algebraic Form:

$$y=F_{v}x,$$

where

$$x = \ltimes_{i=1}^n x_i, \ y = \ltimes_{i=1}^k y_i, \ F_v \in \mathcal{L}_{2^k \times 2^n}.$$

Conclusion: Each F<sub>v</sub> ∈ L<sub>2<sup>k</sup>×2<sup>n</sup></sub> uniquely determines a subspace V.

#### Repraic Form of BN (19)

$$x(t+1) = Lx(t),$$
 (23)

where  $L \in \mathcal{L}_{2^n \times 2^n}$ .

Repraic Form of BCN (20)

$$\begin{cases} x(t+1) = Lu(t)x(t) \\ y(t) = Hx(t), \end{cases}$$
(24)

where  $L \in \mathcal{L}_{2^n \times 2^{n+m}}$ ,  $H \in \mathcal{L}_{2^p \times 2^n}$ .

# Algebraic Form Example

# Example 2.5

• Consider Boolean network (17) in Fig. 1. We have

 $L = \delta_8 [3 \ 7 \ 7 \ 8 \ 1 \ 5 \ 6].$ 

Consider Boolean control network (18) in Fig. 2. We have

$$L = \delta_8 [1 \ 1 \ 5 \ 5 \ 2 \ 2 \ 6 \ 6 \ 1 \ 3 \ 5 \ 7 \ 2 \ 4 \ 6 \ 8 \\ 5 \ 5 \ 5 \ 5 \ 6 \ 6 \ 6 \ 6 \ 5 \ 7 \ 5 \ 7 \ 6 \ 8 \ 6 \ 8];$$
  
$$H = \delta_2 [2 \ 1 \ 2 \ 1 \ 2 \ 1 \ 2 \ 1].$$

### Topological Structure

- Find "fixed points", "cycles";
- Find "basin of attraction", "transient time";
- "Rolling Gear" structure, which explains why "tiny attractors" decide "vast order".

- D. Cheng, H. Qi, A linear representation of dynamics of Boolean networks, *IEEE Trans. Aut. Contr.*, vol. 55, no. 10, pp. 2251-2258, 2010. (Regular Paper)
- D. Cheng, Input-state approach to Boolean networks, IEEE Trans. Neural Networks, vol. 20, no. 3, pp. 512-521, 2009. (Regular Paper)

- Basic Control Properties
  - Controllability under open-loop or closed-loop controls;
  - Observability;
  - Algebraic description of input-output transfer graph.

- D. Cheng, H. Qi, Controllability and observability of Boolean control networks, *Automatica*, vol. 45, no. 7, pp. 1659-1665, 2009. (Regular Paper)
- Y. Zhao, H. Qi, D. Cheng, Input-state incidence matrix of Boolean control networks and its applications, *Sys. Contr. Lett.*, vol. 46, no. 12, pp. 767-774, 2010.

### System Realization

- State space expression;
- Input-output realization;
- Kalman decomposition, minimum realization.

- D. Cheng, Z. Li, H. Qi, Realization of Boolean control networks, *Automatica*, vol. 46, no. 1, pp. 62-69, 2010. (Regular Paper)
- D. Cheng, H. Qi, State space analysis of Boolean network, *IEEE Trans. Neural Networks*, vol. 21, no. 4, pp. 584-594, 2010. (Regular Paper)

# Control Design

- Disturbance decoupling;
- Stability and stabilization;
- Canalizing mapping and its applications.

# **References:**

D. Cheng, Disturbance Decoupling of Boolean control networks, *IEEE Trans. Aut. Contr.*, 2011. (to appear) (Regular Paper)

D. Cheng, H. Qi, Z. Li, J.B. Liu, Stability and stabilization of Boolean networks, *Int. J. Robust Nonlin. Contr.*, doi:10.1002/rnc.1581 (to appear).

# Optimal Control

- Topological structure of Boolean control networks;
- Optimal control and its design.
- *k* and Mix-valued and higher-order control networks.

- Y. Zhao, Z. Li, D. Cheng, Optimal control of logical control networks *IEEE Trans. Aut. Contr.*, (to appear) (Regular Paper).
- Z. Li, D. Cheng, Algebraic approach to dynamics of multi-valued networks, *Int. J. Bifurcat. Chaos*, vol. 20, no. 3, pp. 561-582, 2010.

# Identification

- Identify the dynamic evolution;
- Identify via input-output data.

- D. Cheng, Y. Zhao, Identification of Boolean control networks, *Automatica*, (to appear) (Regular Paper).
- D. Cheng, H. Qi, Z. Li, Model construction of Boolean network via observed data, *IEEE Trans. Neural Networks*, (to appear) (Regular Paper).

# 🖙 My Book



# **III. Continuous Dynamic Systems**

### Differential

# **Definition 3.1**

Let  $A(x) = (a_{ij}(x)) \in \mathcal{M}_{p \times q}$  be a matrix with entries as smooth functions of  $x \in \mathbb{R}^n$ . Its differential  $DA(x) \in \mathcal{M}_{p \times nq}$ is constructed by replacing  $a_{ij}(x)$  by its differential

$$da_{ij}(x) = \begin{bmatrix} \frac{\partial a_{ij}(x)}{\partial x_1} & \frac{\partial a_{ij}(x)}{\partial x_2} & \cdots & \frac{\partial a_{ij}(x)}{\partial x_n} \end{bmatrix}.$$



# Proposition 3.2 (Product Rule)

$$D[A(x)B(x)] = DA(x) \ltimes B(x) + A(x) \ltimes DB(x).$$
(25)

# **Proposition 3.3 (Basic Formula)**

Define

$$\Phi_k = \sum_{s=0}^k I_{n^s} W_{[n^{k-s},n]}.$$

Then

$$D(x^{k+1}) = \Phi_k x^k.$$
(26)

# Taylor Expansion Theorem 3.4 (Taylor Expansion) Let $f(x) = f(x_1, \dots, x_n)$ be a smooth function. Then $f(x) = f(0) + D(f)(0)x + \frac{1}{2!}D^2f(0)x^2 + \dots$ (27)

Stability Region

$$\dot{x} = f(x) = F_1 x + F_2 x^2 + F_3 x^3 + \cdots, \quad x \in \mathbb{R}^n.$$



Stability boundary is composed of the stable sub-manifolds of the unstable equilibriums on the boundary.

# Formula for Stability Region

### Theorem 3.5

Let the boundary be h(x) = 0. Then h(x) is uniquely determined by

$$\begin{cases} h(0) = 0\\ h(x) = \eta^{T} x = O(||x||^{2})\\ L_{f}h(x) = \mu h(x), \end{cases}$$
(28)

#### where

 $\eta$ : eigenvector w.r.t. positive eigenvalue of  $J_f(0)$ .

 $\mu$ : non-zero parament.

# Calculation of Lie Derivative

$$\begin{split} L_{f}h &= Dh \cdot f \\ &= D(H_{0} + H_{1}x + H_{2}x^{2} + \cdots) \cdot f \\ &= (H_{1} + H_{2}\Phi_{1}x + H_{3}\Phi_{2}x^{2} + \cdots) (F_{1}x + F_{2}x^{2} + \cdots) \\ &= H_{1}F_{1}x + H_{1}F_{2}x^{2} + H_{2}\Phi_{1}xF_{1}x + \cdots \\ &= H_{1}F_{1}x + [H_{1}F_{2} + H_{2}\Phi_{1}(I_{n} \otimes F_{1})]x^{2} + \cdots \\ &:= C_{1}x + C_{2}x^{2} + C_{3}x^{3} + \cdots \end{split}$$

# Result

# Theorem 3.6

$$h(x) = H_1 x + \frac{1}{2} x^t \Psi x + H_3 x^3 + \cdots,$$
 (29)

#### where

$$\begin{cases} H_1 = \eta^T \\ \Psi = V_c^{-1} \left\{ \left[ \left( \frac{\mu}{2} I_n - J^T \right) \otimes I_n + I_n \otimes \left( \frac{\mu}{2} I_n - J^T \right) \right]^{-1} \\ V_c \left( \sum_{i=1}^n \eta_i \operatorname{Hess}(f_i)(0) \right) \right\} \\ H_k = G_k T_B(n,k), \quad k \ge 3 \end{cases}$$

with

$$G_{k} = \left[\sum_{i=1}^{k-1} G_{i}T_{B}(n,i)\Phi_{i-1}(I_{n^{i-1}}\otimes F_{k-i+1})\right]T_{n}(n,k)C_{k}^{-1}$$
  

$$C_{k} = \mu I_{d} - T_{B}(n,k)\Phi_{k-1}(I_{n^{k-1}}\otimes F_{1})T_{N}(n,k).$$

Control Design

- Morgan's problem;
- Non-regular feedback linearization;
- Symmetry of nonlinear systems.

- D. Cheng, Semi-tensor product of matrices and its application to Morgan's Problem, *Science in China, Series F*, vol. 44, no. 3, pp. 195-212, 2001.
- D. Cheng, X. Hu, Y. Wang, Non-regular feedback linerization of nonlinear systems, *Automatica*, vol. 40, no. 3, pp. 439-447, 2004.
- D. Cheng, J. Ma, Q. Lu, S. Mei, Quadratic form of stable sub-manifold for power systems, *Int. J. Rob. Nonlin. Contr.*, vol. 14, pp. 773-788, 2004.
- D. Cheng, G. Yang, Z. Xi, Nonlinear systems possessing linear symmetry, *Int. J. Rob. Nonlin. Contr.*, vol. 17, no. 1, pp. 51-81, 2007.

# Application to Power Systems



# **IV. Application to Math and Physics**

🖙 Lei Algebra

# **Definition 4.1**

Let *V* be a real vector space with  $* : V \times V \rightarrow V$ .

• (V, \*) is called an algebra, if (distributivity)

 $(aX+bY)*Z = aX*Z+bY*Z, \quad a,b \in \mathbb{R}, X, Y, Z \in V;$ 

- An algebra is called a Lie algebra, if
  - (i) (skew symmetry)

$$X * Y = -Y * X;$$

(ii) (Jacobi Identity)

X \* (Y \* Z) + Y \* (Z \* X) + Z \* (X \* Y) = 0.

#### Structure Matrix of a Algebra

Let (V, \*) be an algebra, and  $\{e_1, \cdots, e_n\}$  a basis of *V*. Denote

$$e_i * e_j = c_{ij}^1 e_1 + c_{ij}^1 e_2 + \dots + c_{ij}^n e_n, \quad i, j = 1, \dots, n.$$

We construct a matrix, called the structure matrix of the algebra, as

$$M = \begin{bmatrix} c_{11}^1 & c_{12}^1 & \cdots & c_{1n}^1 & \cdots & c_{nn}^1 \\ c_{11}^2 & c_{12}^2 & \cdots & c_{1n}^2 & \cdots & c_{nn}^2 \\ \vdots & & & & \\ c_{11}^n & c_{12}^n & \cdots & c_{1n}^n & \cdots & c_{nn}^n \end{bmatrix}$$

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# Product Using Structure Matrix

# **Proposition 4.2**

Let *M* be the structure matrix of (V, \*). Then

$$X * Y = MXY.$$

# (30)

# Example 4.3

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$$(X * Y * Z) = (MXY) * Z = M(MXY)Z = M^2XYZ.$$

$$\underbrace{X * X * \cdots * X}_{k} = M^{k-1} X^{k}.$$

# Verifying Lie Algebra

### Theorem 4.4

Let L be an algebra with structure matrix  $M_L \in \mathcal{M}_{n \times n^2}$ . Then V is a Lie algebra, iff, (i)  $M_L \left( W_{[n]} + I_n \right) = 0;$ 

(ii)

$$M_L^2 \left( I_{n^2} + W_{[n^2,n]} + W_{[n,n^2]} \right) = 0.$$

# $\square$ Cross Product on $\mathbb{R}^3$

#### **Proposition 4.5**

 $(\mathbb{R}^3, \times)$  is a Lie algebra, where  $\times$  is the cross product.

# Its structure matrix is

$$M_{\times} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Invoking Theorem 4.4, the proof is a straightforward computation.

# 

# Theorem 4.6

A three-dimensional algebra is a Lie algebra, iff, its structure matrix is as

$$M = \begin{bmatrix} 0 & a & d & -a & 0 & g & -d & -g & 0 \\ 0 & b & e & -b & 0 & h & -e & -h & 0 \\ 0 & c & f & -c & 0 & i & -f & -i & 0 \end{bmatrix},$$

with entries satisfying

$$\begin{cases} bg + gf - ah - di = 0\\ ae - bd + hf - ei = 0\\ af + bi - cd - ch = 0. \end{cases}$$

# $^{\hbox{\tiny IMS}}$ Another Lie algebra on $\mathbb{R}^3$

# Example 4.7

 $M_*$ 

 $(\mathbb{R}^3,\ast)$  is a Lie algebra, where

$$\begin{cases} \vec{i} * \vec{i} = \vec{j} * \vec{j} = \vec{k} * \vec{k} = 0 \\ \vec{i} * \vec{j} = -\vec{j} * \vec{i} = -7\vec{i} + 10\vec{j} - 11\vec{k} \\ \vec{i} * \vec{k} = -\vec{k} * \vec{i} = \vec{i} - \vec{j} + 2\vec{k} \\ \vec{j} * \vec{k} = -\vec{k} * \vec{j} = -2\vec{i} + 3\vec{j} - 3\vec{k}. \end{cases}$$
$$= \begin{bmatrix} 0 & -7 & 1 & 7 & 0 & -2 & -1 & 2 & 0 \\ 0 & 10 & -1 & -10 & 0 & 3 & 1 & -3 & 0 \\ 0 & -11 & 2 & 11 & 0 & -3 & -2 & 3 & 0 \end{bmatrix}.$$

# Applications to Math and Physics

- Contraction of tensor field;
- Calculation of connection in Differential Geometry;
- Structure of algebras and fields.

- D. Cheng, Y. Dong, Semi-tensor product of matrices and its some applications to physics, *Meth. Appl. Analysis*, vol. 10, no. 4, pp. 565-588, 2003.
- D. Cheng, Some applications of semi-tensor product of matrices in algebra, *Comp. Math. Appl.*, vol. 52, pp. 1045-1066, 2006.

# V. Concluding Remarks

- Current Research Topics
  - Game Theory:
    - Finite history strategy in dynamic game;
    - Evolutionary games on networks.
  - Universal algebra:
    - Structure of lattice;
    - Structure matrix  $\Rightarrow$  Homomorphism.
  - Cryptography:
    - Symmetry of Boolean functions.
  - Fuzzy control:
    - Solving fuzzy relational equations;
    - Design of multi-input fuzzy controllers.

### Remarks

- Semi-tensor product is a simple and useful tool;
- Numerical tool in computer era;
- It is with 100% originality;
- It has attracted international attention;
- You are expected to join us.

# Please try it!

# Thank you!

# **Question?**